

SPINDLE DRONES [LEGENDS]

M	T	SV	W	LD	OC
6"	4	4+	2	6+	1

AUFSTELLUNG

4x Spindle Drone

Equipped with: Drone pulse, Close combat weapon

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Drone pulse PISTOL	18"	1	4+	4	0	1

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Close combat weapon	Melee	1	4+	3	0	1

ABILITIES

RULES - Feel No Pain 5+

Threat Level Rising

Each time a model in this unit makes an attack, add 1 to the Hit roll if this unit is below its Starting Strength, and add 1 to the Wound roll as well if this unit is Below Half-strength

WEAPON RULES

Pistol

[PISTOL] and **[CLOSE-QUARTERS]** are identical for all rules purposes.

Units containing one or more models with a **[CLOSE-QUARTERS]** weapon can shoot using close-quarters shooting (10.06). When using another shooting type, for each model in that unit (excluding **MONSTER/VEHICLE** models), you can only select one of the following to make attacks with:

- One or more of its **[CLOSE-QUARTERS]** weapons.
- One or more of its other ranged weapons.

